RuneQuest Adventurer Sheet

Personal Information

Adventurer Name _____ Player Name _____

Species Human Homeland/Clan _____

Age _____ Gender: ■ Male ☐ Female Parent Occupation _____

Culture _____ Adventurer Occupations _____

Religion _____

Characteristics

	STR	CON	SIZ	INT	POW	DEX	APP
current:	___	___	___	___	___	___	___
original:	___	___	___	___	___	___	___

Selected Attributes

Damage Modifier _____ Move Rate _____ DEX SRM _____ + SIZ SRM _____ = MELEE SRM ___

Skills

Agility (___)		Knowledge (___)		Manipulation (___)	
Boat (05)	☐	Animal Lore (05)		Conceal (05)	☐
Climb (40)	☐	Craft (10)		Devise (05)	☐
Dodge (05)	☐	_____	☐	Sleight (05)	☐
Jump (25)	☐	_____	☐	Play Instrument (00)	
Ride (05)	☐	Evaluate (05)	☐	_____	☐
Swim (15)	☐	First Aid (10)	☐	_____	☐
Throw (25)	☐	Human Lore (05)			
		Martial Arts (00)		**Perception (___)**	
Communication (___)		Mineral Lore (05)		Listen (25)	☐
Fast Talk (05)	☐	Plant Lore (05)		Scan (25)	☐
Orate (05)	☐	Read/Write Language (00)		Search (25)	☐
Sing (05)	☐	_____		Track (05)	☐
Speak Languages		_____			
Own (30)	☐	_____		**Stealth (___)**	
_____ (00)	☐	Shiphandling (00)	☐	Hide (10)	☐
_____ (00)	☐	World Lore (05)		Sneak (10)	☐

Magic (___)

	Spells Known		(Free INT ___)	
Ceremony (05)	_____	☐	_____	☐
Enchant (00)	_____	☐	_____	☐
Summon (00)	_____	☐	_____	☐
Duration (00)	_____	☐	_____	☐
Intensity (00)	_____	☐	_____	☐
Multispell (00)	_____	☐	_____	☐
Range (00)	_____	☐	_____	☐

Weapon Skills (A% mod ___) (P% mod ___)

Weapon _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Weapon _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Weapon _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Weapon _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Weapon _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Missile _____ Damage _____
Rate ___ ☐ A% ___ ☐ P% ___ Range ___

Missile _____ Damage _____
Rate ___ ☐ A% ___ ☐ P% ___ Range ___

Shield _____ Damage _____
SR ___ ☐ A% ___ ☐ P% ___ AP ___

Equipment

	ENC
pennies	
armor	
Total ENC:	

(subtract total ENC from Fatigue)

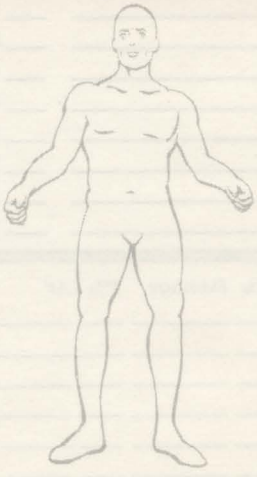
Attribute Tallies

Magic Points: 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37

Fatigue Points: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50

Hit Points: 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39

Human



HEAD	19-20	missile 20
L ARM	16-18	missile 18-19
R ARM	13-15	missile 16-17
CHEST	12	missile 11-15
ABDOMEN	09-11	missile 07-10
L LEG	05-08	missile 04-06
R LEG	01-04	missile 01-03

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